

HAH CHAMPIONSHIP

SEASON 9

UNLEASH YOUR PASSION



LUDO

Official Rulebook & Tournament Guidelines

City Rounds ▶ Zonal Championship ▶ **National Finals — Mumbai**



Prepared & Managed by **SPORTSBOX**

Championship Management Partner • www.sportsbox.co.in

READ THIS FIRST — HOW POINTS WORK IN THIS GAME

Before the rules, understand what every Badminton player is playing for. HAH Season 9 runs on **THREE kinds of points** — every point is recorded against the player's HC9 ID and shows on their Player Report Card on the championship website.

#	Points Type	How You Earn It	Points
1	Participation Points	Just register and play — every player earns these. Men: 100 • Women (On Total Participation) - Points Awarded to City / Zone Leader	100
2	Winning Points	Finish in the Top 4 of this game — fixed points by final position (see the breakup below) Points Awarded to Player	50 / 30 / 20 / 10

Winning Points — position-wise breakup (same in every game):

Final Position	Winner (1st)	Runner-Up (2nd)	3rd Place	4th Place
Winning Points	50	30	20	10

Why Winning Points matter: Winning Points from every game are added up into the player's TOTAL score. This total is counted at the City level and the National level only — and it decides the Best Male Athlete and Best Female Athlete of the championship. The more games you play and win, the higher your total climbs. Play more games, win more points, take the athlete title.

Example: a woman who registers for Badminton (200 participation), wins her category (90 skill points) and finishes 1st (50 winning points) earns 340 points from this one game alone.

This 3-point system is identical across all Season 9 games. City Leaders and Zone Leaders additionally earn credits for every registration they drive. Point values are subject to final approval by the HAH Organizing Committee.

ABOUT THIS TOURNAMENT

Ludo is the game everyone grew up with — and in HAH Championship Season 9 it goes **fully online**, so every employee can play from anywhere. Matches are played on the official Ludo app/platform announced by the Organizing Committee, **only on weekends** as per the published schedule. The tournament runs on a **knockout basis** in groups of 4 — win your board of four, move to the next round, and keep climbing until the Champion is crowned. Every group gets its own WhatsApp group and a Group Leader who sets up the game and shares the room link. SportsBox provides the pre-draws, fixtures, WhatsApp coordination and results tracking; all you need is your phone, a stable internet connection and a little bit of dice luck.

1. Tournament Format

- The tournament will be conducted online using the official Ludo mobile application/platform specified by the Organizing Committee.
- Matches will be played only on weekends, as per the published tournament schedule.

- The tournament will be conducted on a Knockout Basis.
- Winners of each round will qualify for the next round until the Champion is determined.

NOTE: *The Organizing Committee reserves the right to modify the tournament format, match schedule, or number of rounds depending on the total number of entries received.*

2. Group Formation

- Before the tournament, all participants will be allotted into Groups of 4 Players through a pre-draw.

Each group will be assigned:

- A unique Group Number
- A dedicated WhatsApp Group
- A scheduled match date and time
- The complete fixture list and group details will be shared by the Organizing Committee before the tournament.

3. Group Leader

- Each WhatsApp group will have one Group Leader, selected from among the participating players.

The Group Leader will be responsible for:

- Creating the online Ludo game.
- Sharing the joining link/code in the WhatsApp group.
- Coordinating with all players before the scheduled match.
- Sharing the final match result in the WhatsApp group immediately after the match.

NOTE: *The Group Leader is responsible only for match coordination and does not have any authority over tournament decisions.*

4. Match Schedule

- Every group will have a fixed match time allocated by the Organizing Committee.
- All players are expected to be online and ready before the scheduled start time.
- All matches scheduled for a particular weekend must be completed on the same day.

5. Waiting Time

- A maximum waiting period of 10 minutes from the scheduled match time will be allowed.
- Players failing to join within the waiting period shall be treated as absent and may be disqualified from that round.

6. Minimum Players Required

- A minimum of 2 human players must join the room for the match to begin.
- If only two players are available after the waiting period, the remaining positions may be occupied by Bot Players (computer-controlled players), if supported by the platform.
- Bot players shall not be considered official competitors and cannot qualify for the next round.
- The highest-ranked human player in the completed match shall be considered for qualification.

7. Match Coordination

- Players are expected to cooperate and join the match at the scheduled time.
- If unforeseen circumstances arise, the group may mutually agree to start slightly later within the permitted waiting period.
- If a consensus cannot be reached, the Group Leader, after discussion with the available players, shall decide whether to begin the match or report the matter to the Tournament Committee.
- Any decision taken must not affect the overall tournament schedule.

8. Qualification

- The winner of each group will qualify for the next round.
- Winners from the previous round will be regrouped into new Groups of 4 for the next stage.
- The same procedure will continue until the Final Round.

9. Standard Online Ludo Rules

The tournament shall follow the standard online Ludo rules of the selected platform, including:

- Each player starts with 4 tokens.
- A token can leave the home only after rolling a 6.
- Rolling a 6 grants an additional turn (subject to the platform's rules).
- Landing on an opponent's token sends that token back to its home, unless it is on a designated safe square.
- Safe squares cannot be used to capture opponent tokens.
- A player must move all four tokens around the board and into the home triangle to finish.
- The first player to successfully bring all four tokens home shall be declared the winner of the match.
- All gameplay mechanics shall follow the default settings of the official platform used for the tournament.

NOTE: *Championship points: the winner earns the Ludo Skill Score (50 points) for their city and personal tally — see the points panel at the start of this rulebook.*

10. Disconnections

- Players are responsible for ensuring a stable internet connection.
- If a player disconnects during the match, the outcome shall be governed by the rules and reconnection policy of the gaming platform.
- The Organizing Committee shall not be responsible for internet connectivity or device-related issues.

11. Fair Play

Participants must:

- Play fairly without using hacks, modified applications, or unfair methods.
- Not allow another person to play on their behalf.
- Respect fellow participants and maintain proper conduct in all WhatsApp groups.
- Follow all instructions issued by the Tournament Committee.

Any player found violating the rules may face:

- Match Forfeit
- Disqualification from the tournament
- Suspension from future SPORTSBOX events

12. Result Submission

Immediately after the completion of each match, the Group Leader shall:

- Share a screenshot of the final result in the WhatsApp group.
- Submit the result to the Tournament Coordinator, if requested.
- Only results confirmed by the Organizing Committee will be considered official.

13. Tournament Committee

- The Tournament Committee's decision shall be final and binding in all matters related to the tournament.
- The Organizing Committee reserves the right to amend the tournament format, group allocation, match timings, waiting period, qualification process, or any other rules whenever necessary for the smooth conduct of the event.
- Any situation not covered in these rules shall be decided by the Tournament Committee, whose decision shall be final.

PLAY HARD. PLAY FAIR. UNLEASH YOUR PASSION.

For queries contact your City Coordinator or SportsBox • sportsboxind@gmail.com