

HAH CHAMPIONSHIP

SEASON 9

UNLEASH YOUR PASSION



TABLE TENNIS

Official Rulebook & Tournament Guidelines

City Rounds ▶ Zonal Championship ▶ National Finals — Mumbai



Prepared & Managed by SPORTSBOX

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READ THIS FIRST — HOW POINTS WORK IN THIS GAME

Before the rules, understand what every Badminton player is playing for. HAH Season 9 runs on **THREE kinds of points** — every point is recorded against the player's HC9 ID and shows on their Player Report Card on the championship website.

#	Points Type	How You Earn It	Points
1	Participation Points	Just register and play — every player earns these. Men: 100 • Women (On Total Participation) - Points Awarded to City / Zone Leader	100
2	Winning Points	Finish in the Top 4 of this game — fixed points by final position (see the breakup below) Points Awarded to Player	50 / 30 / 20 / 10

Winning Points — position-wise breakup (same in every game):

Final Position	Winner (1st)	Runner-Up (2nd)	3rd Place	4th Place
Winning Points	50	30	20	10

Why Winning Points matter: Winning Points from every game are added up into the player's TOTAL score. This total is counted at the City level and the National level only — and it decides the Best Male Athlete and Best Female Athlete of the championship. The more games you play and win, the higher your total climbs. Play more games, win more points, take the athlete title.

Example: a woman who registers for Badminton (200 participation), wins her category (90 skill points) and finishes 1st (50 winning points) earns 340 points from this one game alone.

This 3-point system is identical across all Season 9 games. City Leaders and Zone Leaders additionally earn credits for every registration they drive. Point values are subject to final approval by the HAH Organizing Committee.

ABOUT THIS TOURNAMENT

Table Tennis is one of the fastest and most-loved indoor events of HAH Championship Season 9, played in every city across the country. The tournament runs on a **knockout basis** in four categories — Men's Singles, Women's Singles, Men's Doubles and Women's Doubles. City winners and runners-up advance to the **Zonal Championship**, and zone champions battle at the **National Finals in Mumbai**. Every match follows the same rules in every city — one rulebook, one standard, everywhere. SportsBox provides the draws, fixtures, scoring formats and live results; balls are provided at the venue; players bring their own rackets and their fastest reflexes.

1. Categories

The tournament will be conducted in the following categories:

- Men's Singles
- Women's Singles
- Men's Doubles
- Women's Doubles

2. Player Eligibility

- A player may participate in one Singles category and one Doubles category only.

- A player cannot register with more than one doubles partner.
- Once a doubles pair is registered, the partnership cannot be changed during the tournament.

Duplicate or false entries in any category will result in:

- Immediate disqualification from the tournament.
- Permanent ban from all future SPORTSBOX Championship events.

3. Tournament Format

- The tournament will be conducted on a Knockout Basis.
- Match formats may be revised by the Organizing Committee depending on the number of participants in each category.

Match Structure

Stage	Format	Game Points
Elimination Rounds	Best of 3 Games	First to 11 Points
Final	Best of 3 Games	First to 15 Points

NOTE: Match format, scoring system, or rounds may be modified depending on the number of entries received in each category.

4. Direct Qualification

- If only one valid entry is received in any category, or a player/team has no opponent in the Final due to insufficient participation, the player/team shall be declared the winner of that category.
- The player/team will directly qualify for the Zonal/National Championship, subject to tournament eligibility.

5. Reporting Time

- Players must report at least 15 minutes before their scheduled match.
- A maximum waiting period of 10 minutes will be allowed after the scheduled match time.
- Failure to report within the allowed time may result in a Walkover.

6. Toss

Before the start of each match, a coin toss will determine:

- Choice of Service, or
- Choice of Table Side.

The opposing player/team will receive the remaining choice.

7. Scoring System

- Every rally results in one point.

A point is awarded when:

- The opponent fails to make a legal return.
- The opponent fails to return the ball onto the playing surface.
- The opponent commits a fault.
- The player/team winning the majority of games wins the match.

NOTE: *Championship points: the winner of each category earns the Table Tennis Skill Score (100 points) for their city and personal tally — see the points panel at the start of this rulebook.*

8. Winning a Game (Deuce Rule)

Game Type	Game Won At	At Deuce
11-Point Games (Elimination Rounds)	First to 11 points	At 10–10, play continues until one side gains a 2-point lead
15-Point Games (Final)	First to 15 points	At 14–14, play continues until one side gains a 2-point lead

9. Service Rules

General

- The server shall serve from behind the end line.
- The ball must rest freely on the open palm before service.
- The ball must be tossed vertically upward before being struck.
- Hidden or obstructed serves are not permitted.
- The ball must first bounce on the server's side and then on the receiver's side.

Service Rotation

- Service changes after every 2 points.
- During Deuce, service changes after every point.
- In doubles, players must serve and receive in the correct rotational order throughout the match.

10. Legal Return

A legal return is made when:

- The ball is struck after bouncing once on the player's side.
- The returned ball lands on the opponent's side of the table after passing over or around the net.

11. Let (Replay of Rally)

A rally shall be replayed if:

- The served ball touches the net and lands correctly on the opponent's side.
- Play is interrupted due to an external disturbance.
- The umpire or Tournament Official stops play for any valid reason.

12. Change of Ends

- Players/teams shall change sides after every completed game.
- In the deciding game (if applicable), players shall change ends when either side reaches half of the target score (e.g., 6 points in an 11-point game or 8 points in a 15-point game).

13. Faults

A player/team shall lose the point if:

- The ball fails to land on the opponent's side.
- The ball is struck before it bounces on the player's side.

- The ball bounces more than once before being returned.
- The table is moved during play.
- The free hand touches the playing surface during a rally.
- The player deliberately obstructs the ball.
- The player touches the net assembly during play.

14. Equipment

- Players may use their own ITTF-approved or standard table tennis racket.
- Table tennis balls will be provided by the organizers.
- Sports shoes are compulsory.
- Appropriate sports attire is recommended.

15. Player Conduct

All participants are expected to:

- Maintain good sportsmanship throughout the tournament.
- Respect opponents, officials, volunteers, and organizers.
- Refrain from abusive language or unsporting behaviour.
- Avoid unnecessary delays during matches.
- Follow all instructions issued by the Tournament Committee.

Any player found guilty of misconduct may face:

- Warning
- Point Penalty
- Match Forfeit
- Disqualification from the tournament
- Suspension from future SPORTSBOX events (for serious misconduct)

16. Tournament Committee

- The Tournament Coordinator's decision shall be final and binding on all matters related to the tournament.
- The Organizing Committee reserves the right to amend or modify these rules whenever necessary for the smooth conduct of the event.
- Any situation not covered in these rules shall be decided by the Tournament Committee, whose decision shall be final.

PLAY HARD. PLAY FAIR. UNLEASH YOUR PASSION.

For queries contact your City Coordinator or SportsBox • sportsboxind@gmail.com